

RecKids Camp Daily Schedule

Camp Day	8:15 am – 4:45 pm
Early Check in	7:30 am- 8:15 pm
Check In	8:15am- 9:00 pm
Good Morning	9:00 am – 9:15 am
All Camp	9:15 am – 10:15 am
Snack/Change	10:15 am – 10:30 am
Pool	10:30 am- 11:15 am
Lunch	11:30 am – 12:15 pm
Programs 1	12:15 pm- 1:00 pm
Counselor Choice	1:00 pm- 1:45 pm
Snack	2:00 pm- 2:15 pm
Program 2	2:15 pm- 3:15 pm
Campers Choice	3:15 pm-4:00 pm
Check Out	4:00 pm- 4:45 pm
Late Check Out	4:45 pm- 5:30 pm

Activity Area Descriptions

All Camp:

Both campers and counselors will decide how to spend the opening hour of camp each morning. This may include all-camp activities or activities by groups. Counselors may lead with ideas about activities but will also ask for input from campers.

Camper's Choice:

As with any regimented schedule, choices and free time are always important. Camper's Choice is the time of day that allows campers the freedom to plan how they will spend the next hour of the day. There are boundaries and limits, as we do not want to jeopardize the safety of the campers, but the decisions rest with the individual.

Counselors will be located at various stations at that day's designated location. Campers will be heavily supervised as they choose activities to participate in. Equipment will be brought out and counselors will be keeping a watchful eye on campers for the duration of the hour.

Campers may not leave the location without being escorted by a counselor. Campers may not be disrespectful to counselors at the various stations and must still abide by the previously outlined RKC Daily rules. Counselors will step in and handle situations appropriately when campers abuse their privilege of spread.

Counselor Choice:

Counselor's start off the day with planned activities from their individual portfolios. Groups may engage in one, two or three games during this time and, as any counselor will tell you, campers' input is impertive to the success of the games chosen by counselors.

Program Area Rotation Schedule

Program Rotation 1 12:15 pm to 1:30 pm

	Monday	Tuesday	Wednesday	Thursday	Friday
4-8	Arts and Crafts	Sports and Games	Crazy Combo	Team Building	Free Pick
1-3	Game Craze	Scientific Extravaganza	Outdoor Adventure	Wellness Wonders	Free Pick

Program Rotation 2 2:15 pm to 3:15 pm

	Monday	Tuesday	Wednesday	Thursday	Friday
4-8	Game Craze	Scientific Extravaganza	Outdoor Adventure	Wellness Wonders	Free Pick
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Arts and Crafts: Activities are designed by the Arts and Crafts Coordinator to allow children the freedom to express their feelings in artistic and creative ways. All projects correspond to the weekly and daily themes, therefore campers will experience a variety of different activities.

Scientific Extravaganza: This program is designed to introduce campers to the wonders of science. Campers will participate in a variety of science projects and experiments, ranging from chemistry to physics.

Outdoor Adventure: The outdoor adventure program is designed to familiarize campers with their world through nature. Campers learn how to respect nature as well as participate in a variety of outdoor activities from orienteering to rock climbing (wall climbing)!

Sports and Games: The sports and games program was constructed in order to give campers a more well-rounded experience at camp. New and different games and sports will be introduced to campers each week along with the regular favorites. Campers can expect to play innovative games planned by the Sports and Games Coordinator as well as gain experience in mysterious sports such as curling or pickle-ball!

Games Craze: Games craze is a program area designed to appeal to different cognitive and physical abilities other than sports and games and team building. Games craze is not as competitive or physically demanding as sports and games, yet, it does not require teamwork and cooperation like team building. Campers participating in games craze can expect to use cognitive abilities, such as problem solving, combined with physical skills such as walking, jogging, and balance. Games craze may include playing euchre, spoons, mother may I, battleship, space cadets, hidden quarters, guess who, simon says, and many other varieties of self administered games.

Team Building: Campers will have an opportunity to work on their communication and cooperation skills during this time. The games range from simple to complex, and all are challenging and fun!

Crazy Combo: Counselors and Campers will work together to come up with activities for this program area.

Wellness Wonders: Campers will focus on activities that enhance overall wellness. This may include learning yoga and pilates, relaxation techniques, discussions about health and nutrition, and the value of physical activity.

Free Picks: Campers will have a chance for “Free Picks” on Friday. Campers may choose any program area to participate in during program times on Friday. Campers can choose one activity to engage in during both program periods, or they may select one activity each period. No reservations can be made for any camper regarding their selection of a free-pick.